

# Gridding heterogeneous bathymetric data with stacked continuous curvature splines in tension

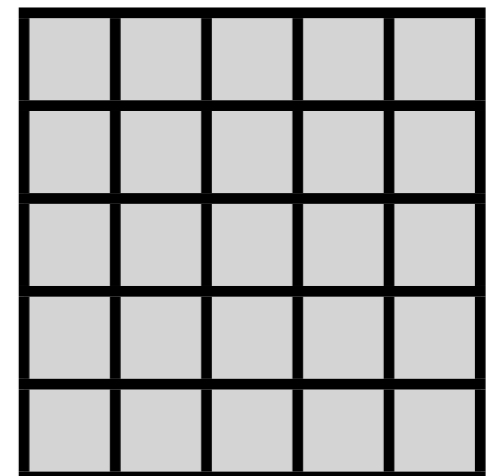
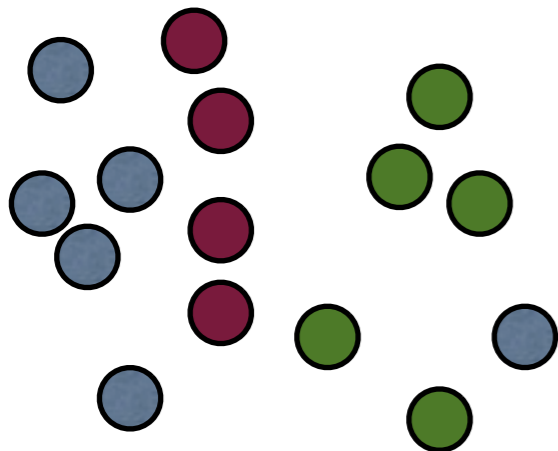
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# Outline

- Gridding bathymetry
- Problems and challenges
- Stacking spline interpolated surfaces
- Results

# Gridding

- Many applications profit from data on regular lattice
- Most soundings acquired irregularly distributed in 2D space
- “Gridding”: **Interpolation and subsampling** of irregular source data onto a regular lattice



# Gridding bathymetry

- Large amounts of source data points (IBCAO: 7 mio; SRTM\_30Plus: 300 mio)
- Heterogeneous data quality
- Source data density varying over several orders of magnitude.
- Interpolation of course data on “fine” grid
- Subsampling of dense data on “coarse” grid
- Hard to determine optimal grid resolution

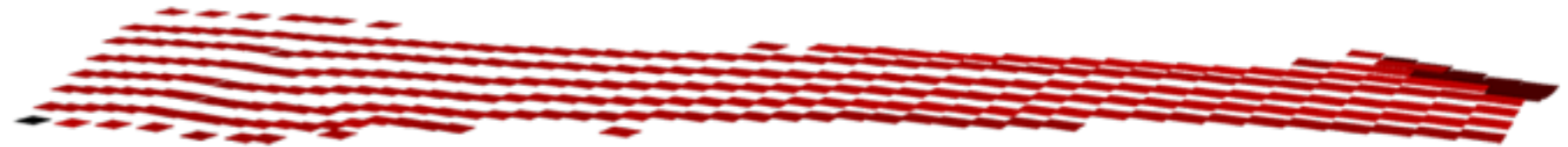
# Common methods

- Weighted averaging
- Nearest neighbor interpolation
- Triangulated irregular networks
- Geostatistics / Kriging
- **(Bi)cubic spline interpolation** (after block median filter); Smith & Wessel (1990); GEBCO, IBCAO, ...
- etc.

# Bicubic splines (in tension)

- Minimize total squared curvature of surface
- Tension
- Problems
  - Artifacts in areas with coarse data and large data gaps (tracklines), if gridding
  - Resolution balancing details and artifacts
  - Nature does not minimize curvature
  - Are areas naturally smooth or because of lacking data?

# Stacking spline surfaces



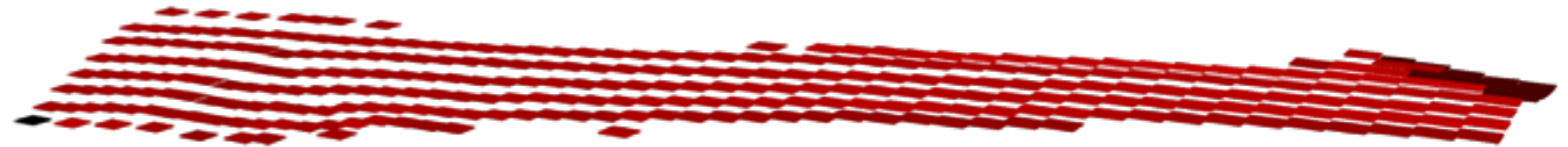
**Idea:**

Which areas may reasonably be gridded  
at a certain resolution?

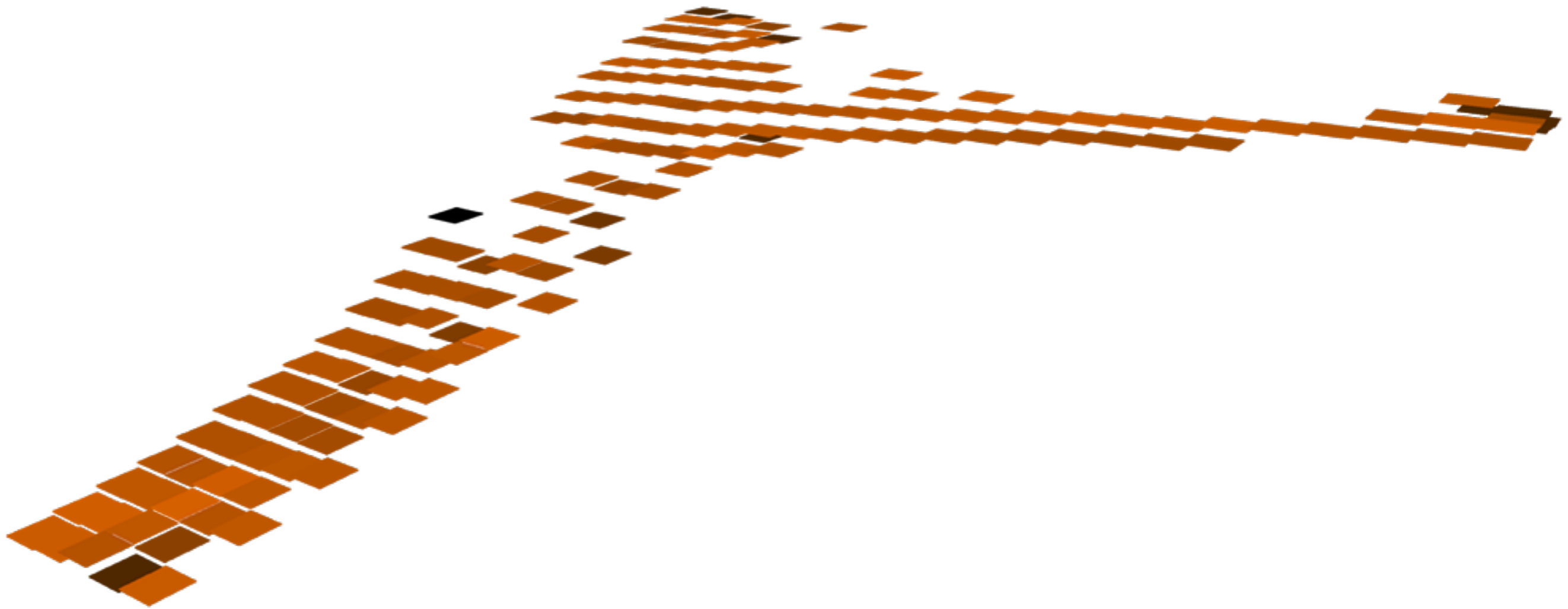
# Stacking spline surfaces



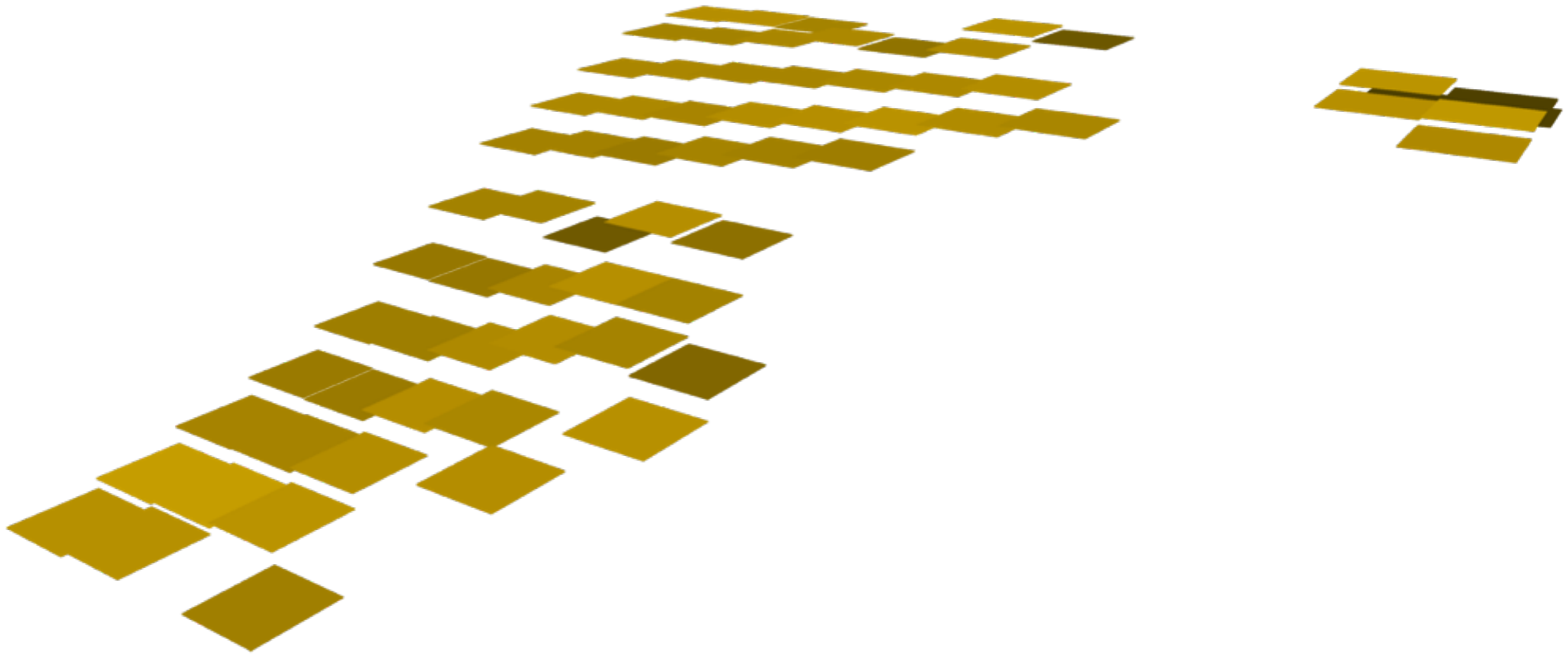
# Stacking spline surfaces



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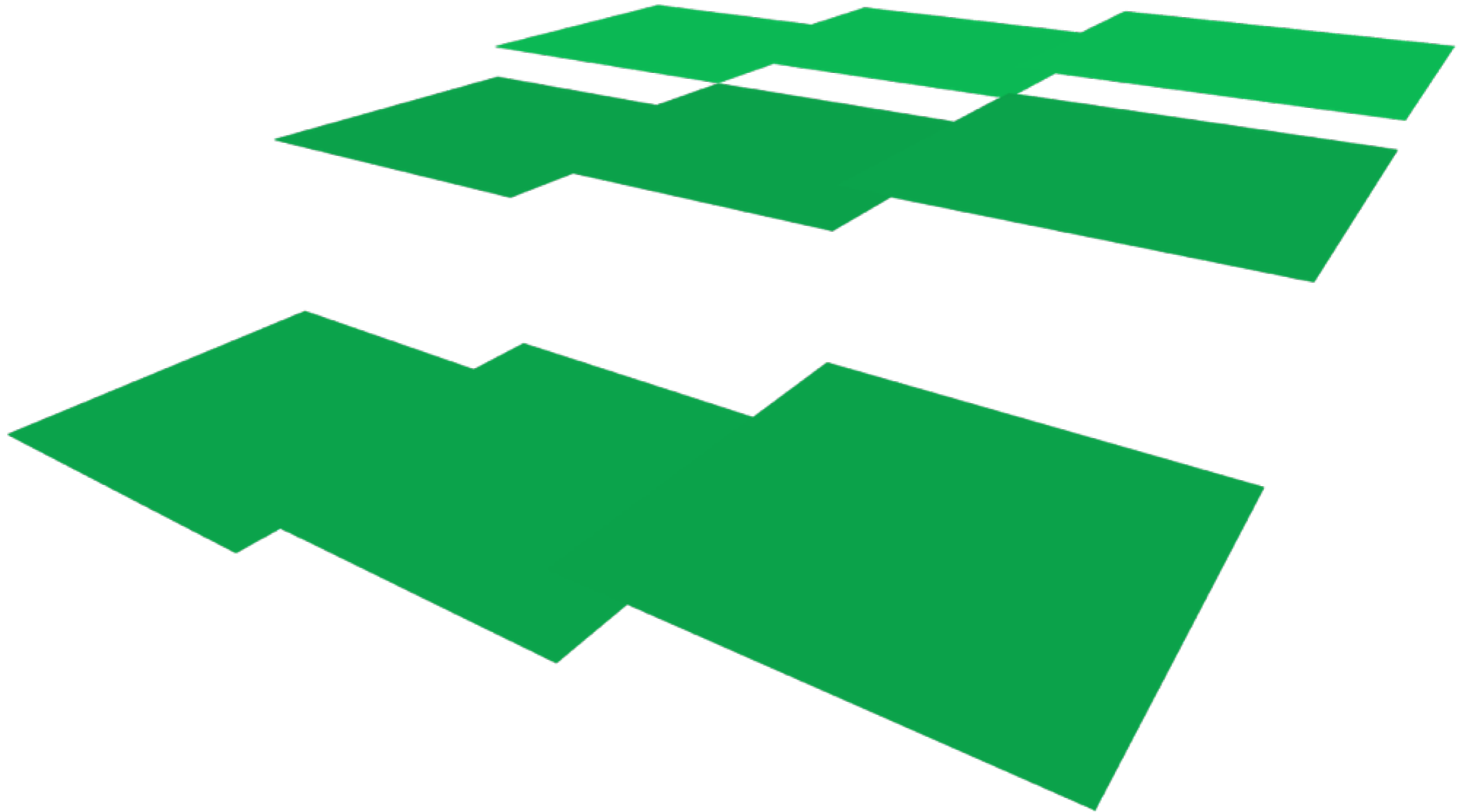
# Stacking spline surfaces



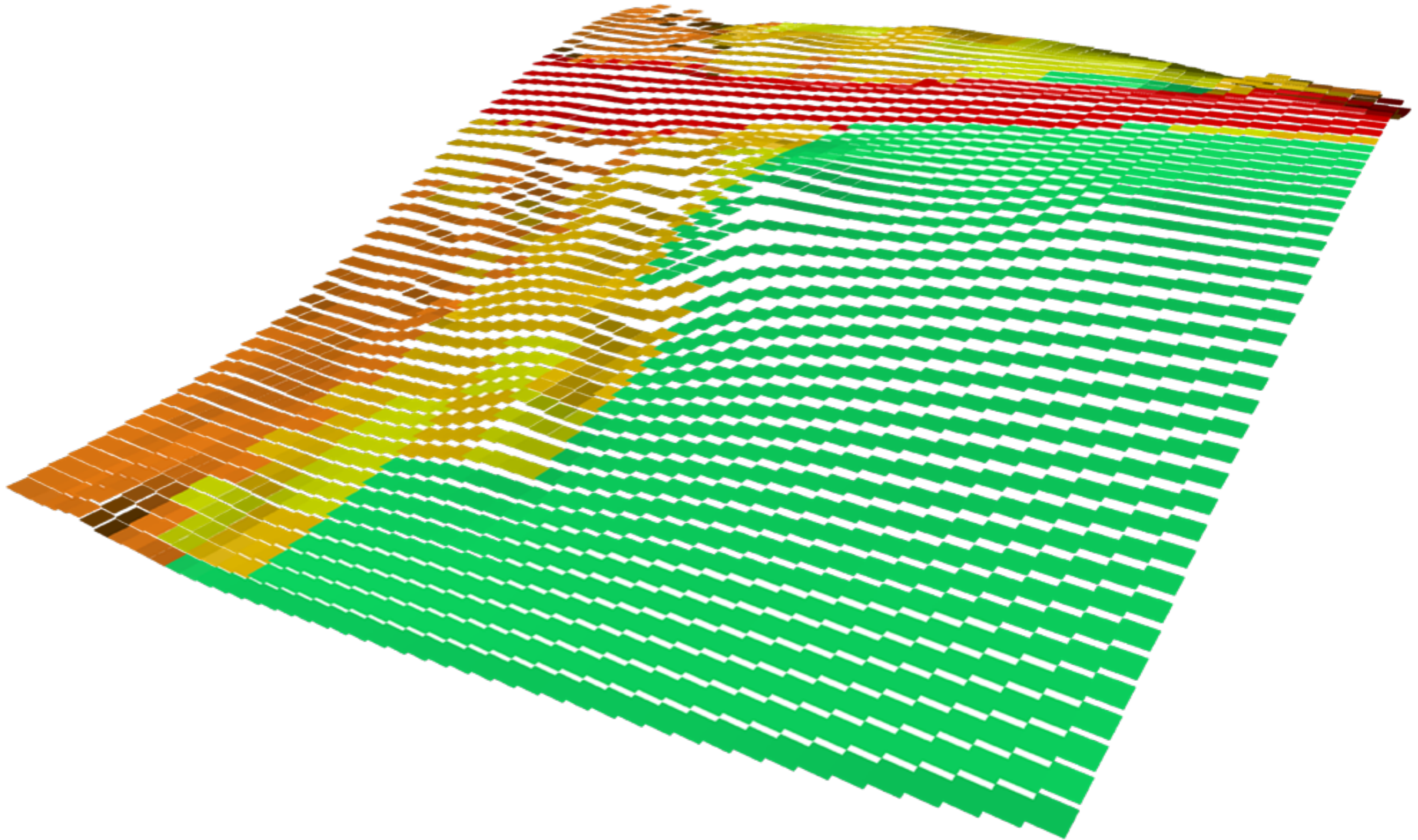
# Stacking spline surfaces



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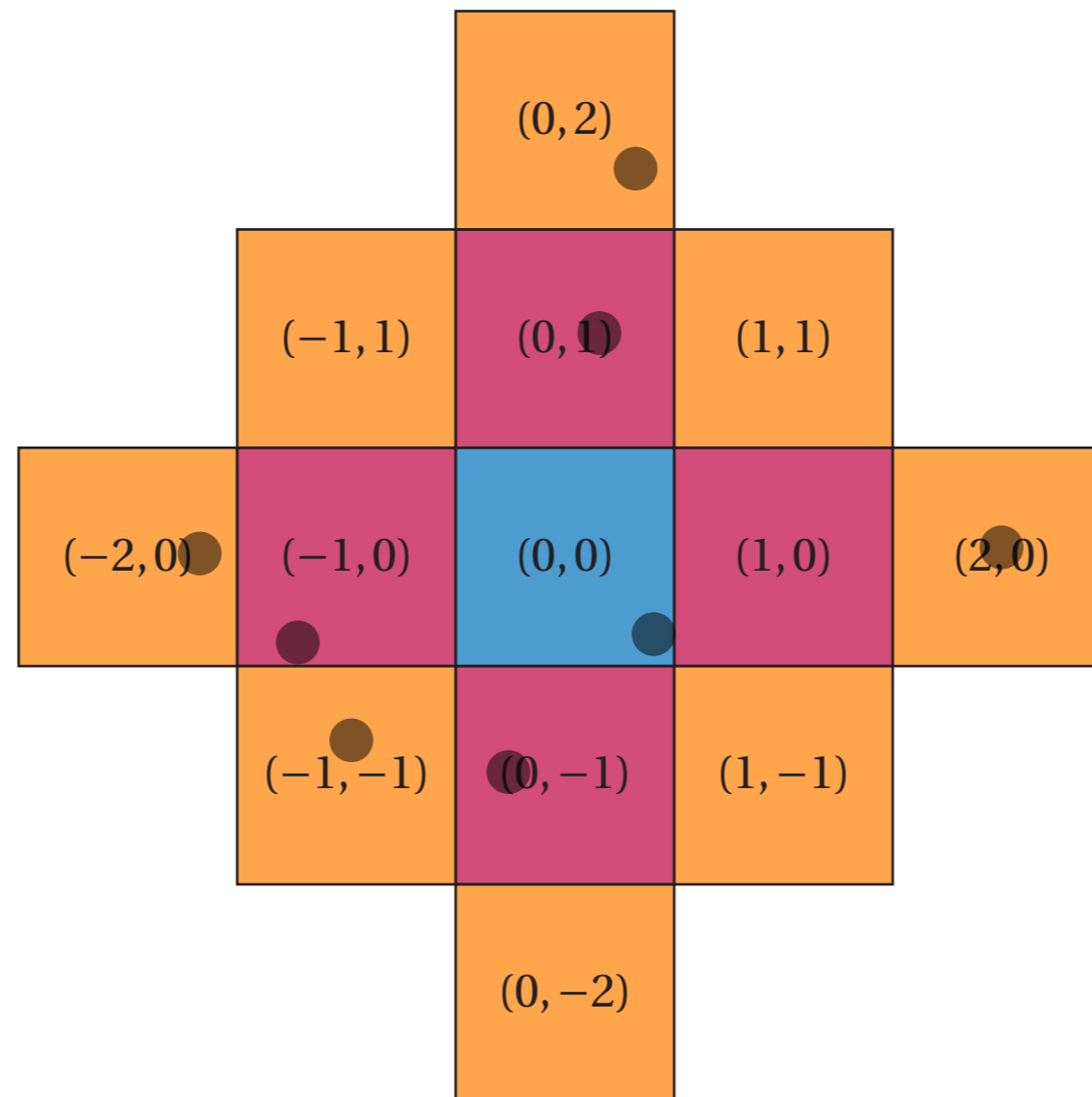


# Implementation

- GMT (Generic Mapping Tools)
- `blockmedian`
- `surface` (masking functionality added)
- `grdstack` (this one is new)
- GMT is open source, our code too.

# surface masking

surface  $-M\langle N_1 \rangle / \langle N_2 \rangle / \langle N_3 \rangle \dots$



$$N_1 \in \{0, 1\}$$

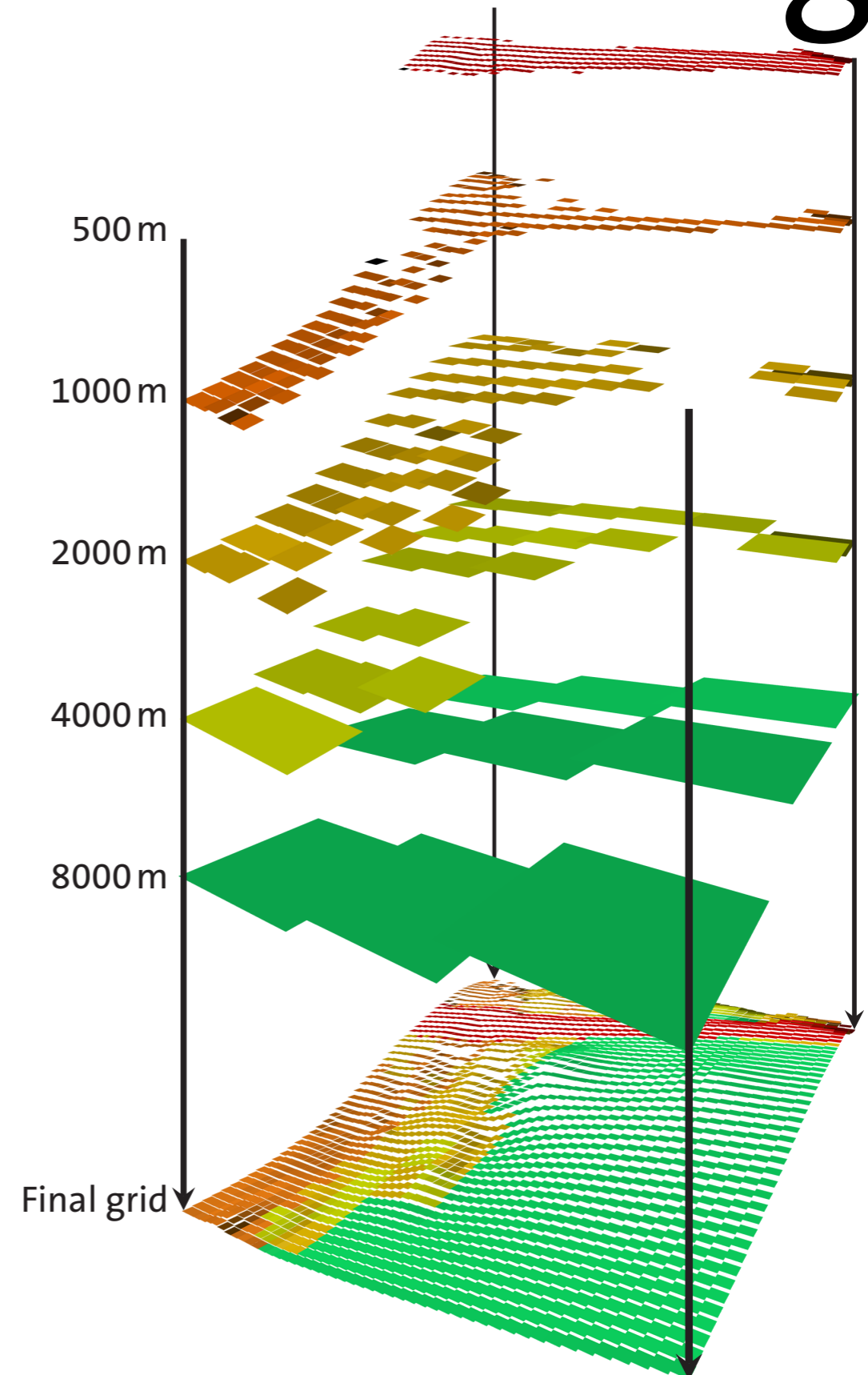
$$N_2 \in \{0, 1, \dots, 4\}$$

$$N_3 \in \{0, 1, \dots, 8\}$$

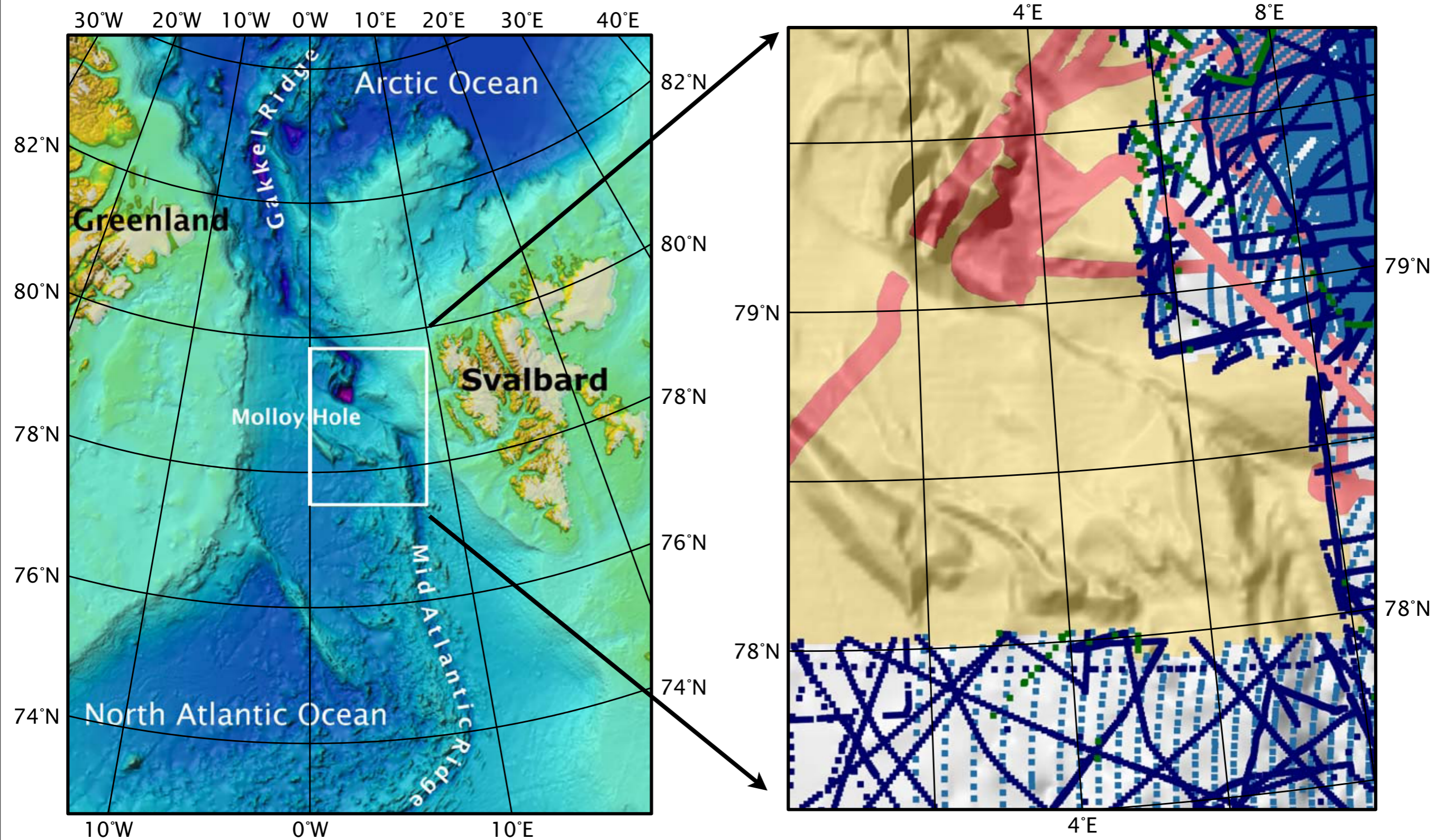


# grdstack grid stacking

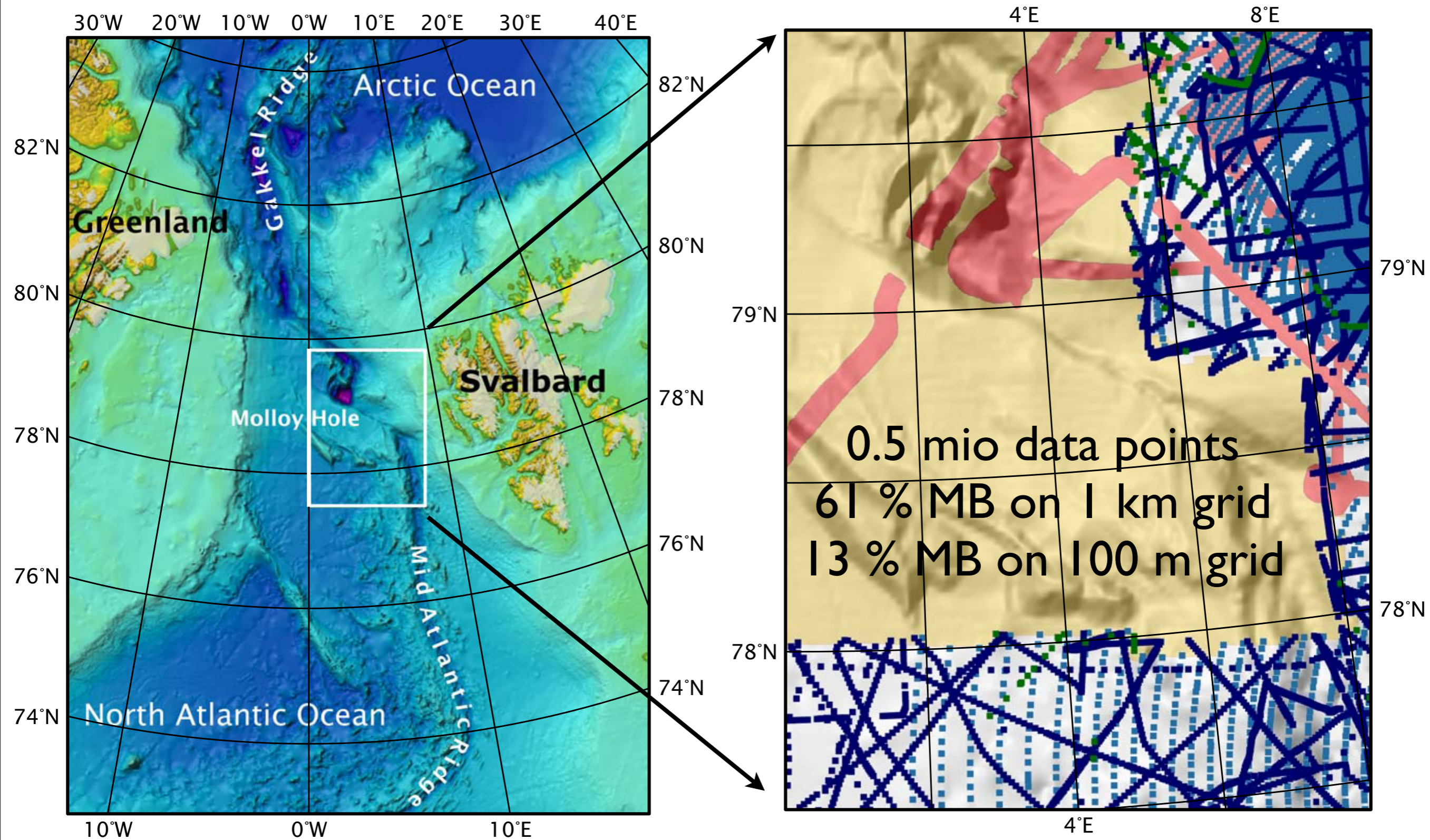
- Stack all grids
- Higher resolution nodes overrule lower resolution ones
- Optionally re-grid the (irregular) nodes onto a constant cell size grid



# Data example



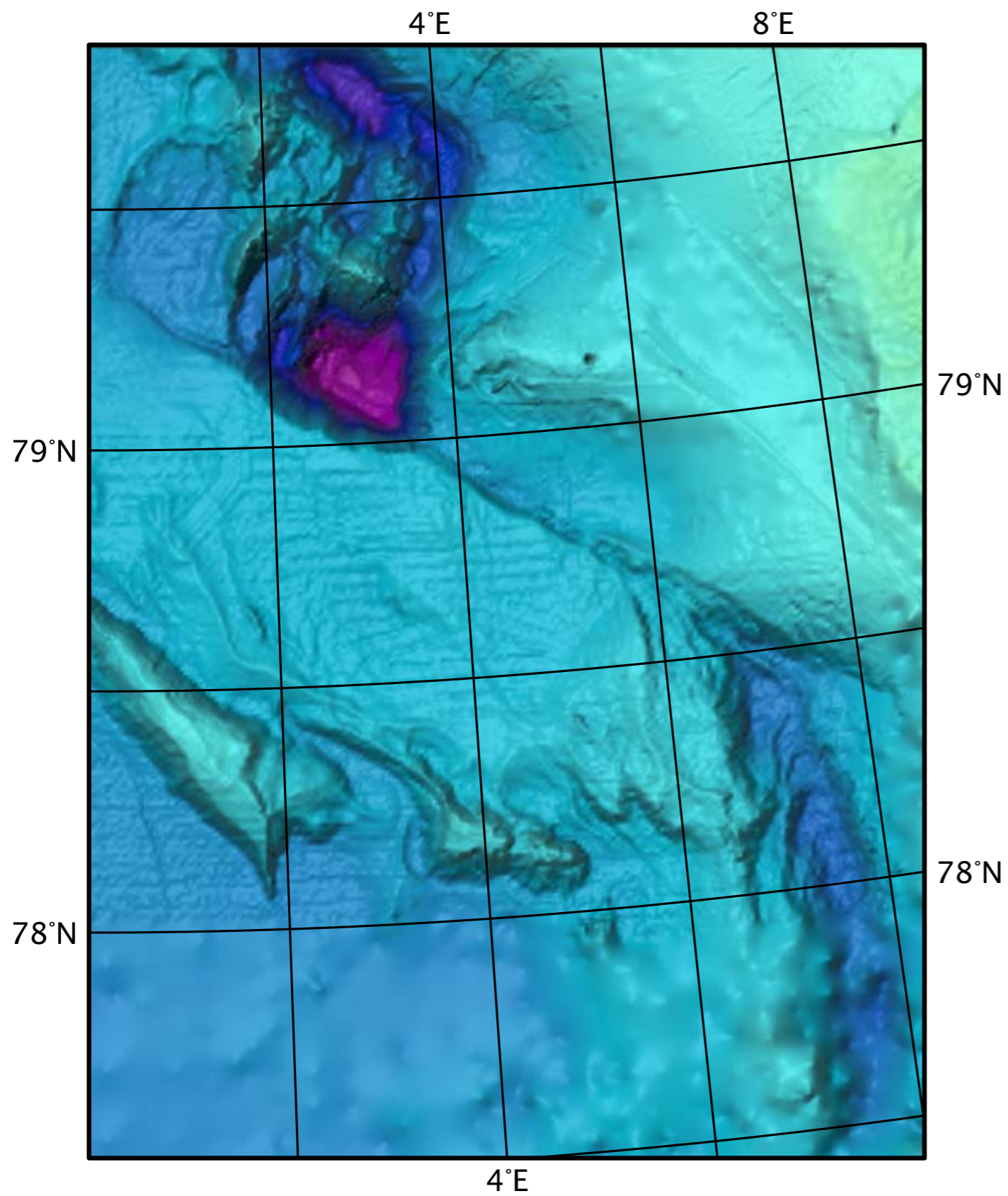
# Data example



# Comparison

- Stacked splines in tension: 500 m
- Remove-restore grid (“SRTM\_30+”): 500m
- Cont. curvature splines (“IBCAO style”): 1000 m

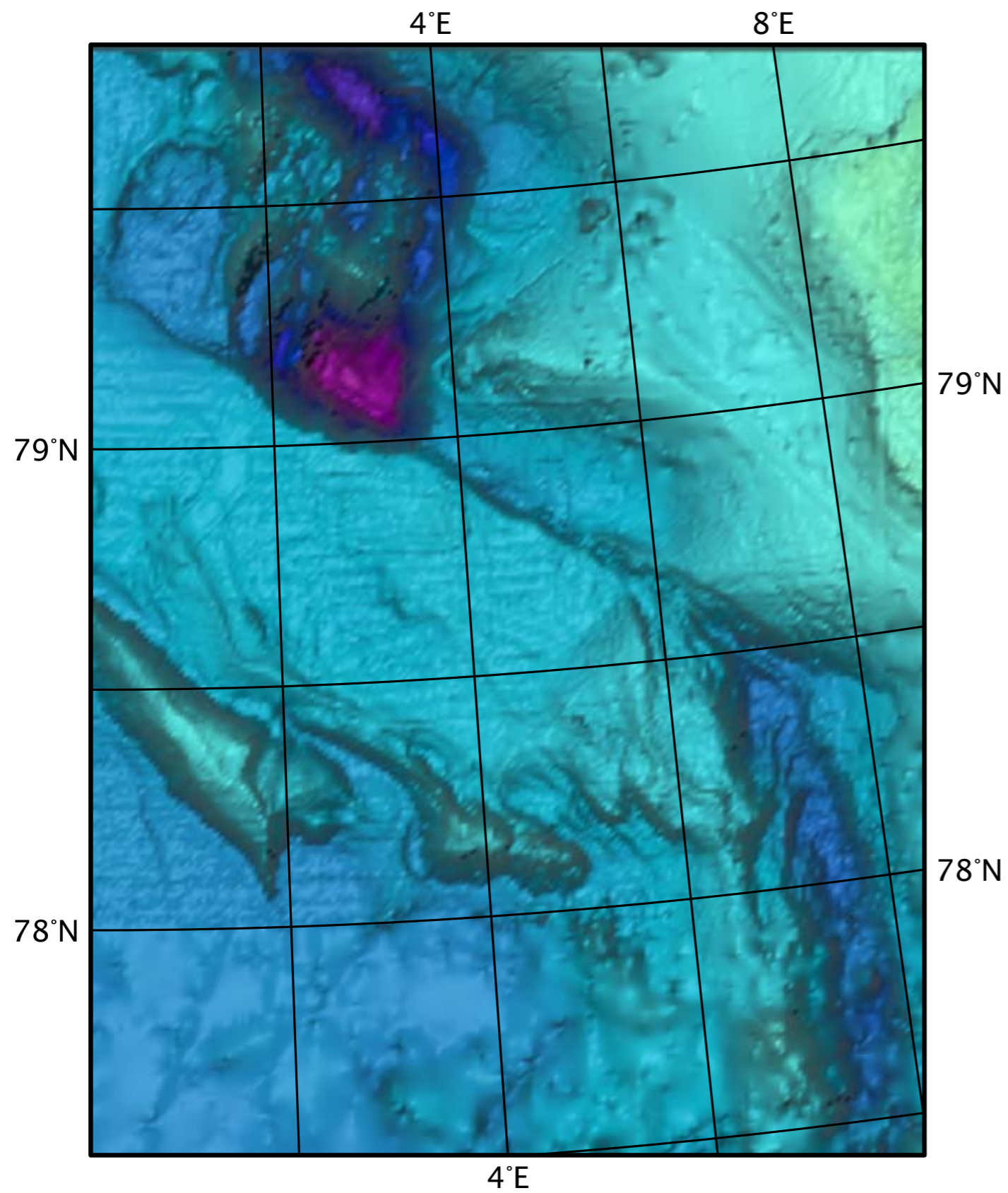
# Overview



Stacked splines

# Overview

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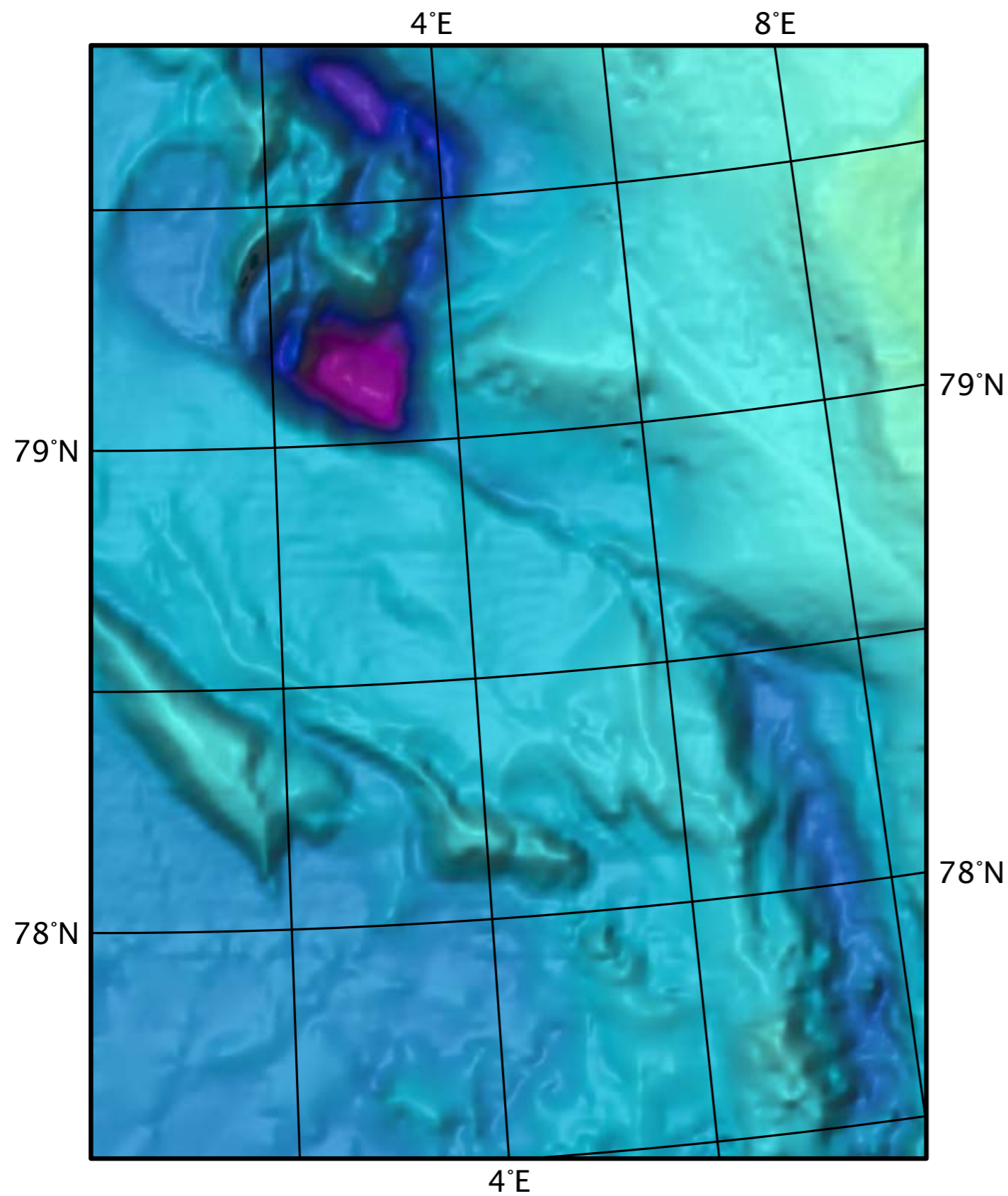


Splines in tension

# Overview



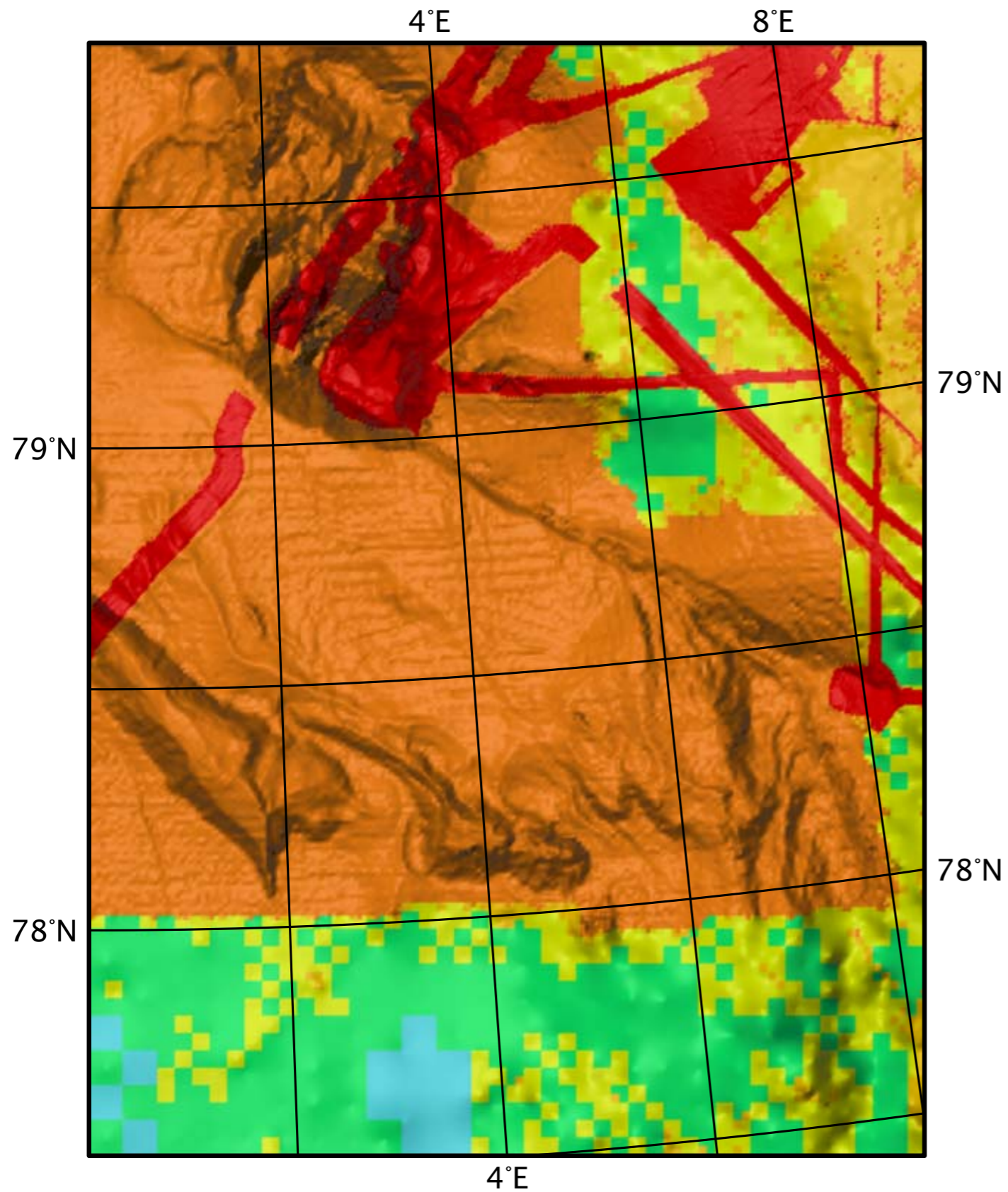
# Overview



Remove-restore

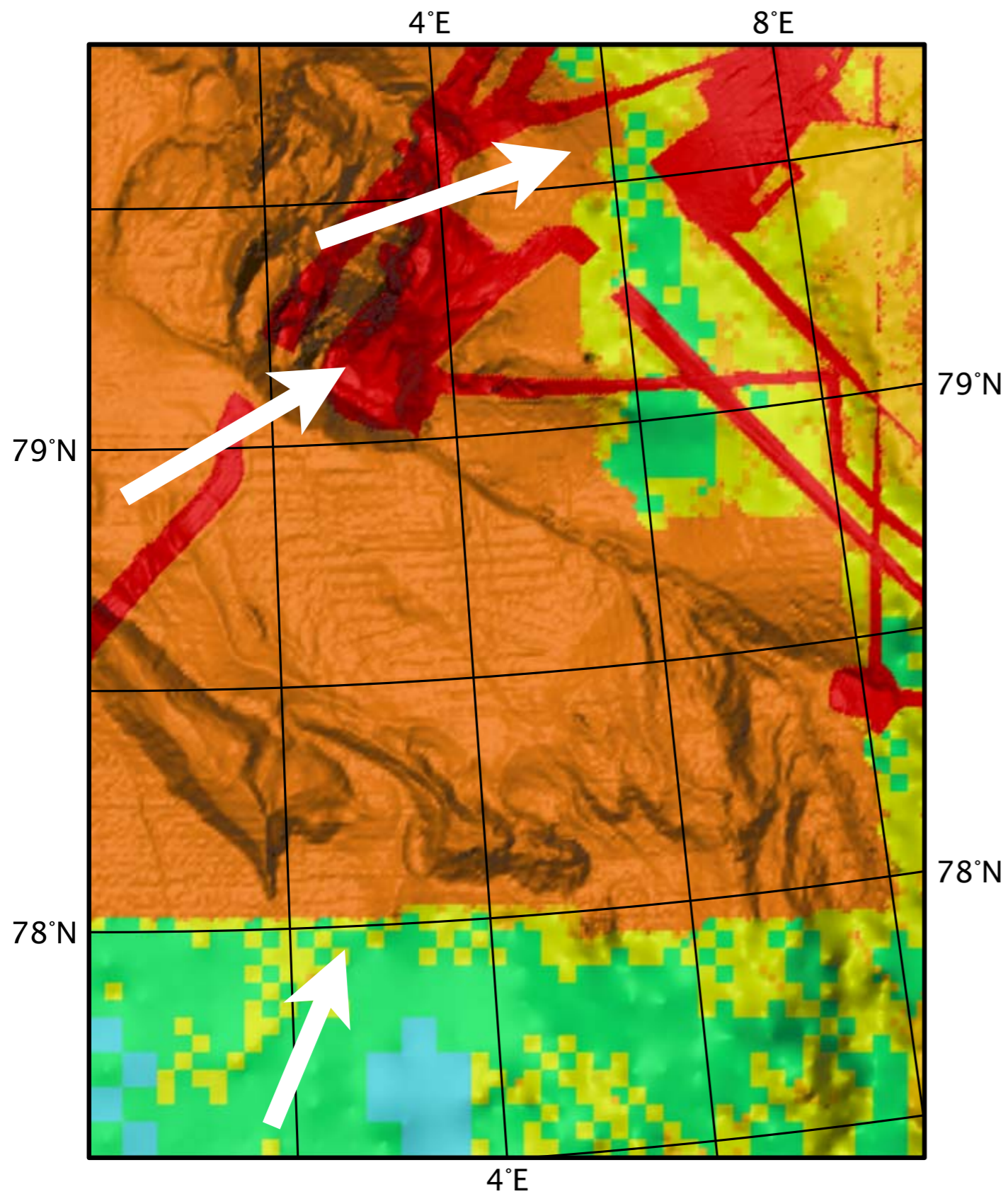
# Overview

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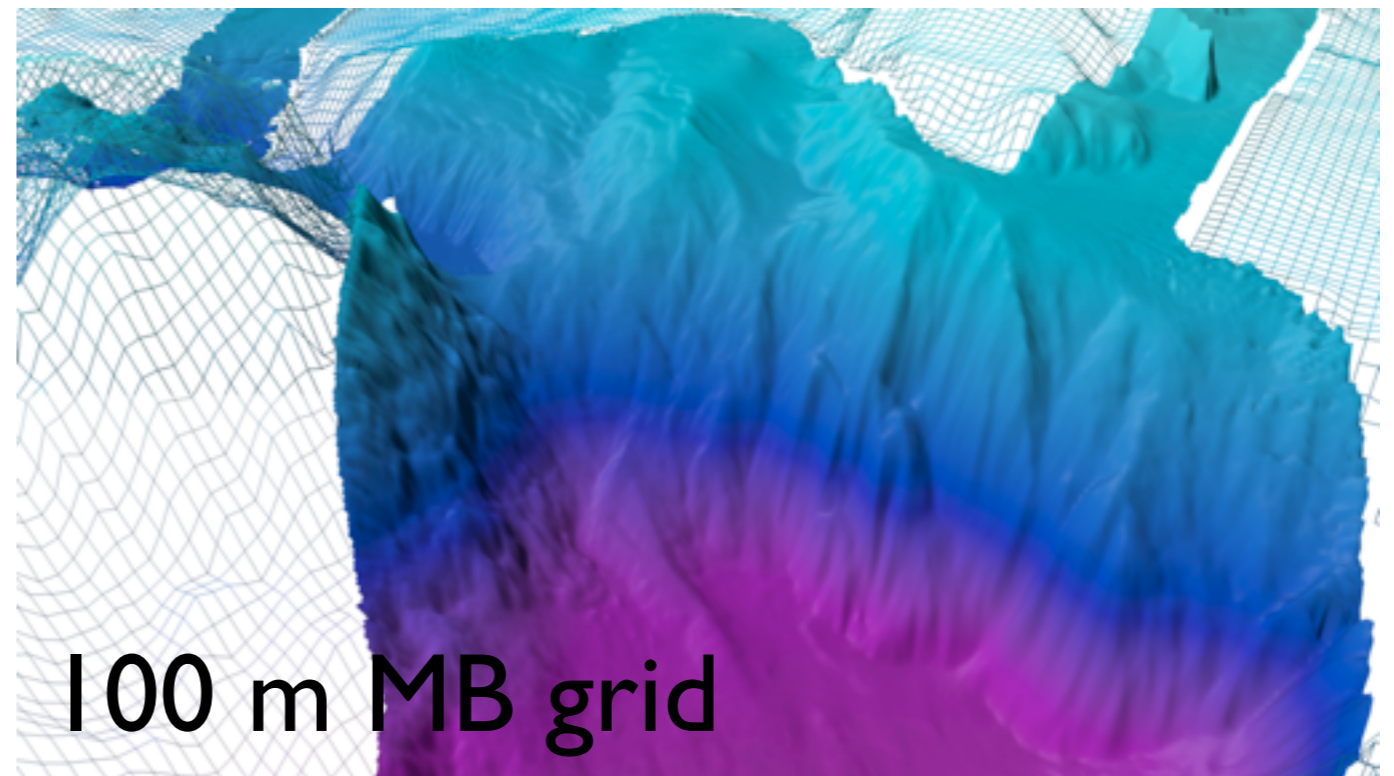
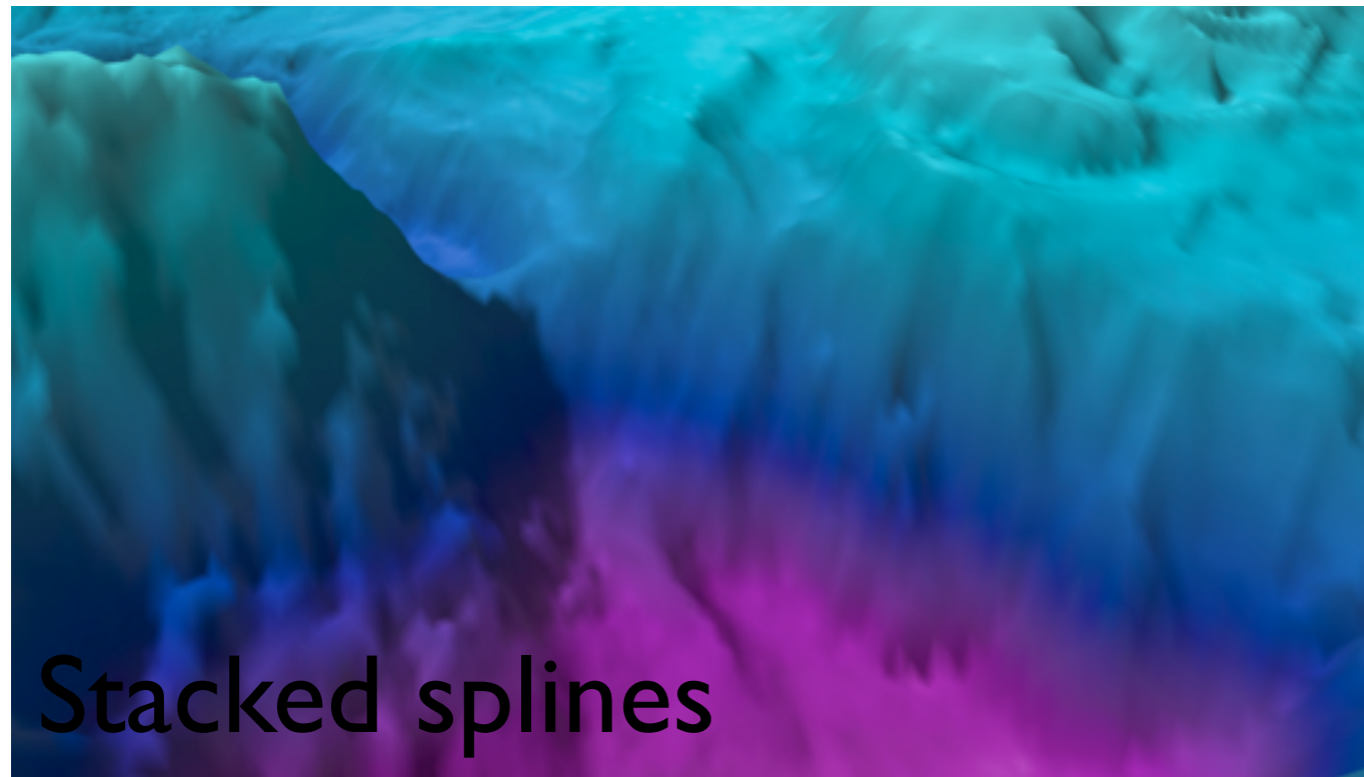
Resolution factor

# Overview

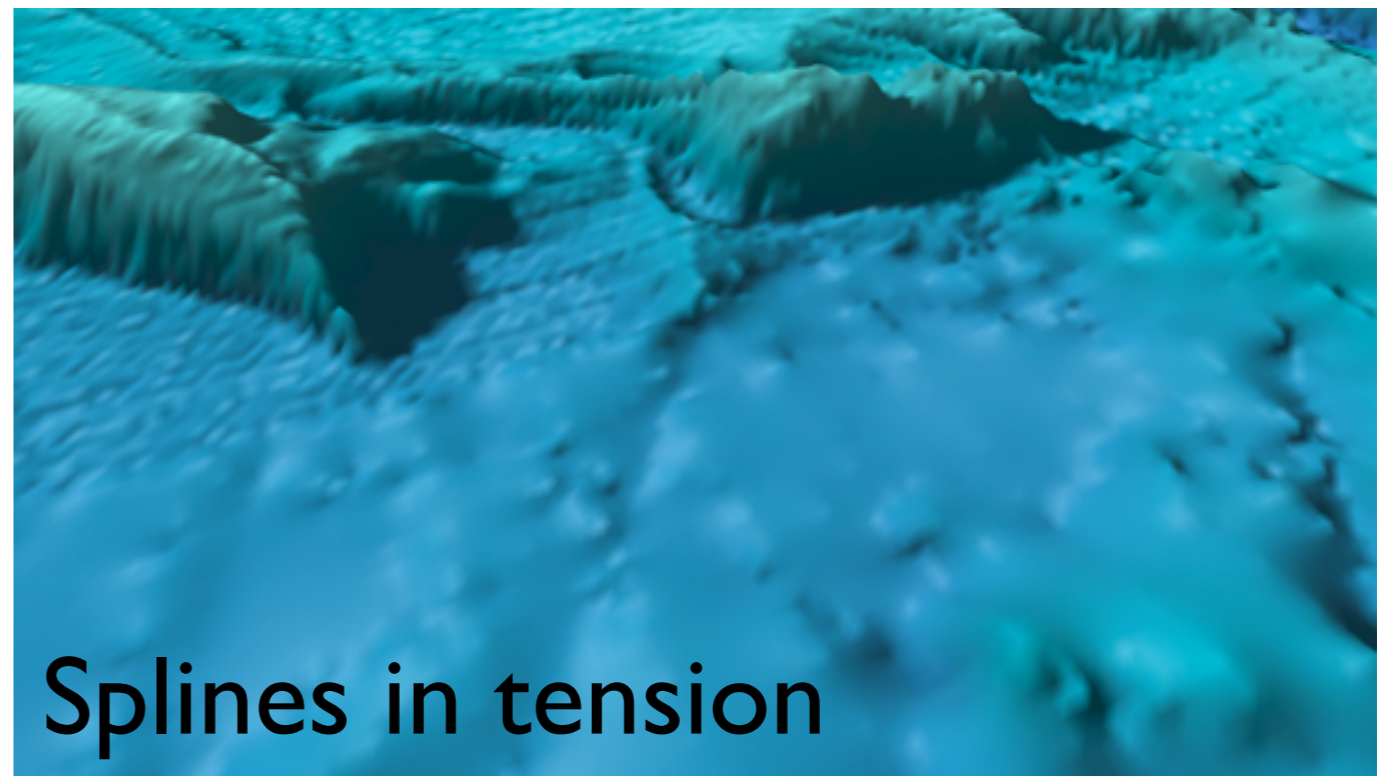
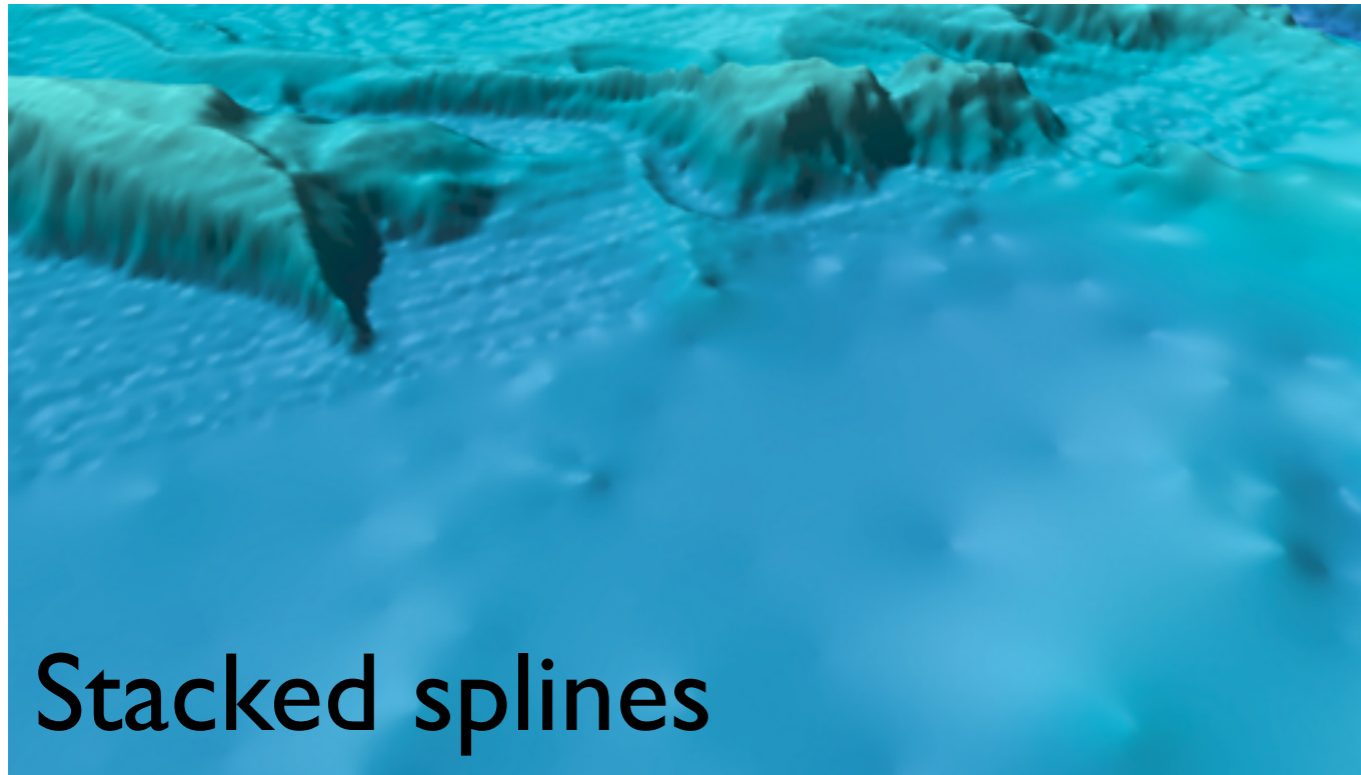


Resolution factor

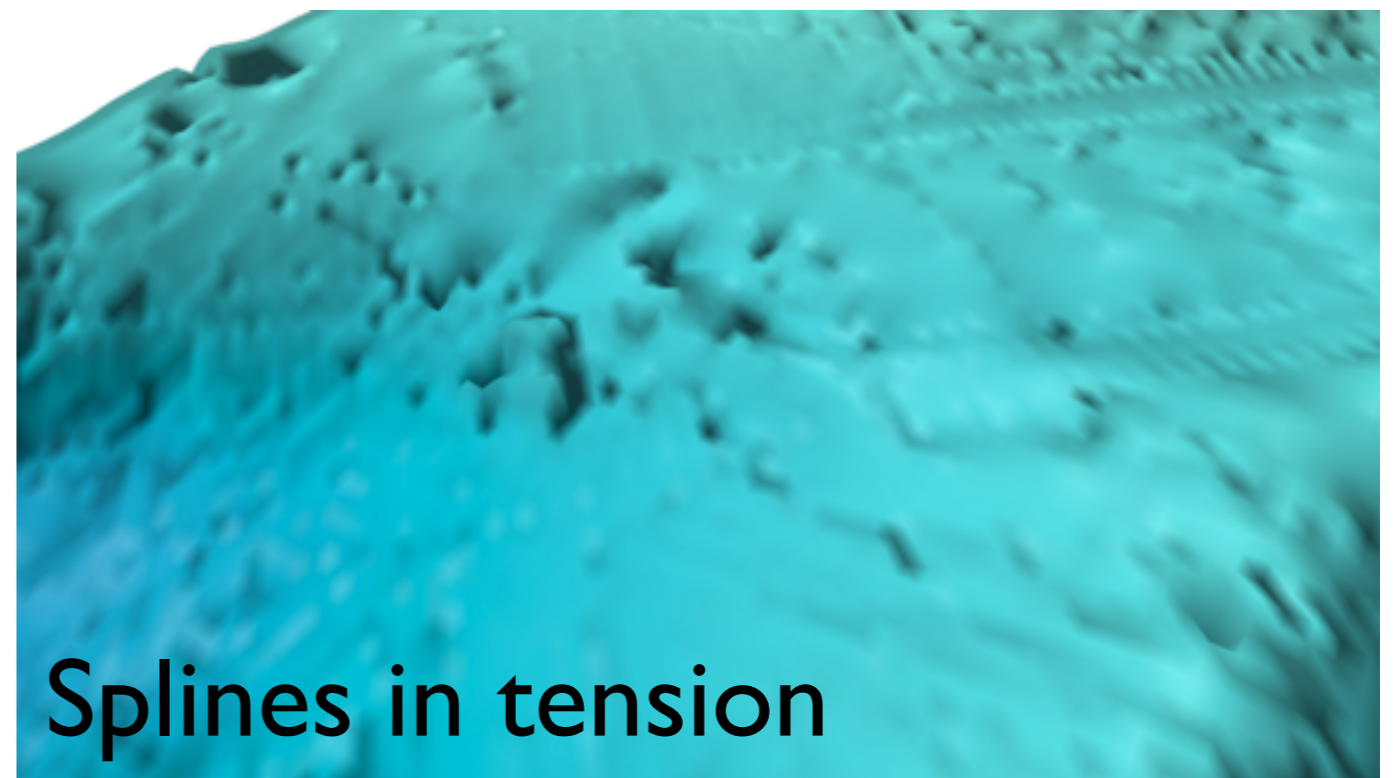
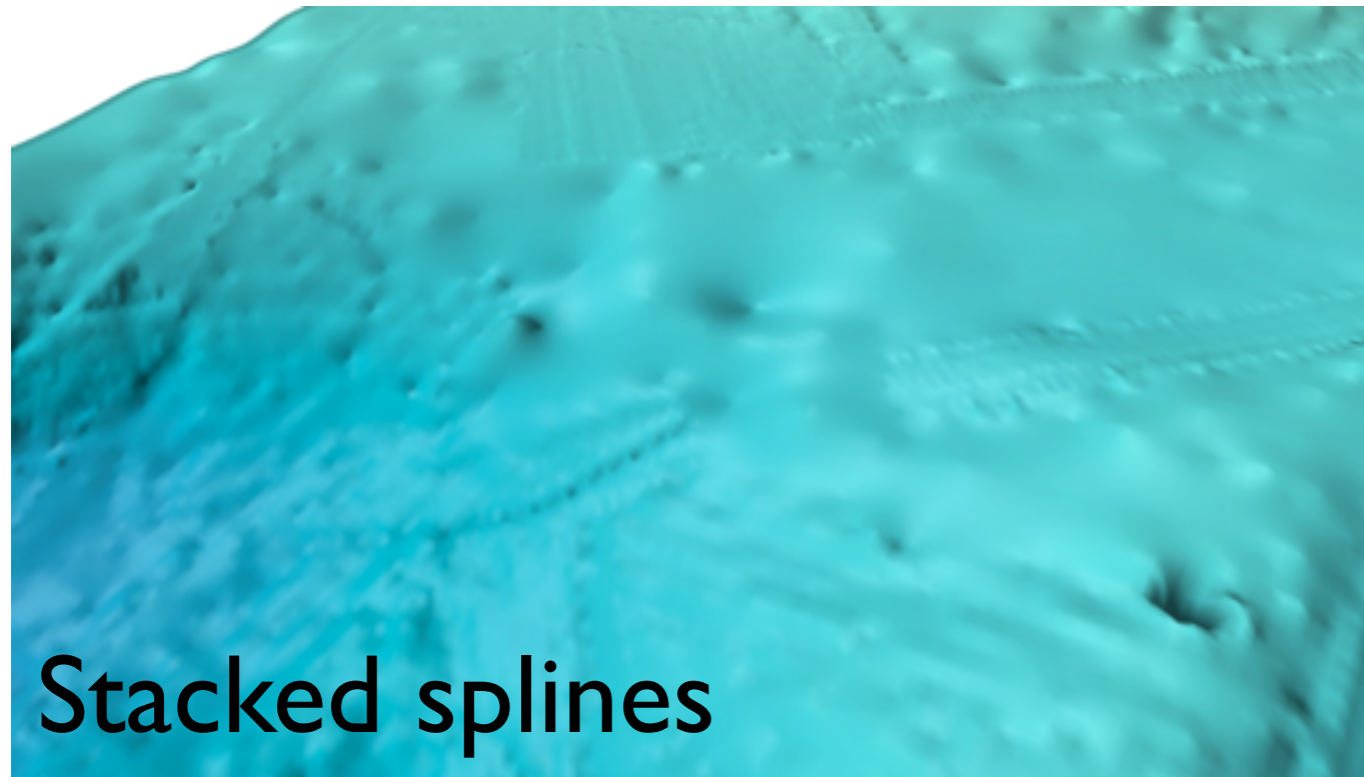
# Details 1: Resolution



# Details 2: Tracklines



# Details 3: Dataset edges



# Outlook

- Test on larger data set
- Test on IBCAO
- Solve problems?
- Test on IBCAO
- Solve problems?
- Repeat...